

Half-term Two January – February

Year 10 iMedia ICT

Lesson	Instructions	Resources	Curriculum
1	<p>Explore Launchball - an example of a multimedia product from the National Science Museum.</p> <p>Follow the link and explore the multimedia product.</p> <p>Write a review which needs to include:</p> <ul style="list-style-type: none"> • What it is and what it does • The target audience and why • Good points in design • Drawbacks in design 	<p>Link to Launchball</p>	R087 – Interactive Multimedia Products
2	<p>Find out about Heritage International – use the link and write a half-page on what they do</p>	<p>Link to HI</p>	R087 – Interactive Multimedia Products
3	<p>Online articles about how museums can use interactive multimedia to improve user experience. Write and explain 5 tips on user design.</p>	<p>Link</p>	R087 – Interactive Multimedia Products
4	<p>Examples of interactive multimedia products. Contains a video from YouTube showing the product.</p>	<p>Link</p>	R087 – Interactive Multimedia Products
5	<p>Click on the hyperlink in the text and this will then open up a virtual tour of the museum. Give good and bad points about this museum interactive experience.</p>	<p>Link</p>	R087 – Interactive Multimedia Products

Please email any queries and completed work to **Mrs Holmes-Long**

sarah.holmes-long@monkseaton.org.uk